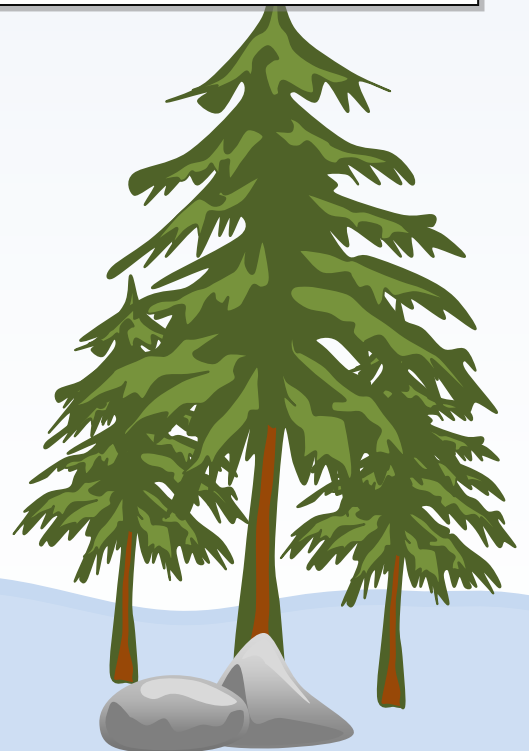
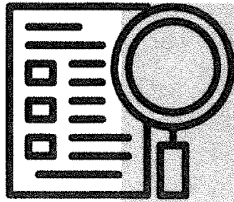


MERRY CHRISTMAS AND A HAPPY NEW YEAR!

It came upon on so quickly and yet it seems like it has been a long haul for all of you in the trenches of education and overcoming all the obstacles that have been thrown at you! Yet being the leaders and wonderful people that you are, you over came and accomplished so much! I truly do hope that your holidays are fulfilling in every way that you want them to be, either with family or friends! Stay healthy and have a great holiday season!! Below are some of the new ideas I picked up on my recent Ex. Director workshop in Memphis!



Icebreaker's Playlist

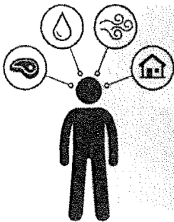


CLASSIFIED INFORMATION

**PROBLEM SOLVING
& TEAMWORK**



This activity is done in groups to foster relationship building, problem solving, and creativity. You will need 15-20 unrelated things. Each group needs to classify all the items into 4 categories within a set amount of time. Once time is up, each group should explain their groupings.

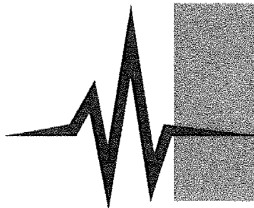


SURVIVAL MODE

**TEAM BUILDING, PROBLEM SOLVING
& CREATIVITY**



This activity is done in small groups to foster relationship building, problem solving, and creativity. The large group is given a survival scenario: plane crash in the jungle, trapped on a desert island, zombie apocalypse, etc. Give each small group 4 items that would serve no purpose in this situation. Groups must rank the items from most to least useful within a minute. After 1 minute, each group should share their reasonings.

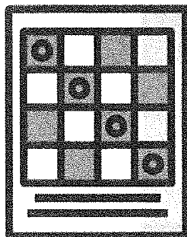


PULSE

TEAM CHALLENGE & TEAM WORK



Split the council into two teams with even numbers. They need to be seated shoulder to shoulder and holding hands. They should also be at least arm's length away from the other team (facing each other). At one end, an object is placed between the two teams. The facilitator flips a coin. (You can also use dice.) When it lands on HEADS, the first person on the team squeezes the next teammate's hand, who then squeezes the third teammate's hand. They go as quickly as they can. When they get to the last person, that teammate needs to grab the item before the player on the opposite side can. Try again, or switch up the teams for different group dynamics.



BINGO

**LARGE GROUP INTERACTION
COMMUNICATION & TEAM BUILDING**



Get to know others in your council easily and quickly with this fun BINGO activity! The goal is to complete the board as quickly as possible but also to get as many unique signatures as possible. Once the board is done, yell BINGO!

Icebreaker's Playlist



CONTACT US

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Kelly Taylor: regiondirector@pasc.net



INDIANA JONES

NONVERBAL COMMUNICATION & TEAMWORK



In this game, a team has to navigate through a maze by stepping on the correct squares. Paper is set on the floor in a grid of 5 across and 6 down. One at a time, the team approaches the first line. They step onto a paper, and a guide, who has the “map” tells them if they stepped correctly (nods) or not (shakes head). If yes, they continue, if no, they go to the back of their team.



THE PIRATE SHIP

REFLECTION & COMMUNICATION

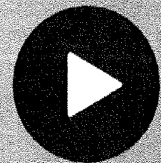


In this activity, you will have time to review a picture and try to determine which number best describes how you are feeling at the present moment. In small or large groups, you will share your # and explain why. This activity helps to foster acceptance and reflection. You can also ask groups to evaluate different people: what # is the advisor? officer? delegate? administration?

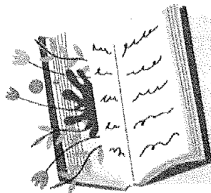


WHO AM I?

LARGE GROUP INTERACTION & COMMUNICATION

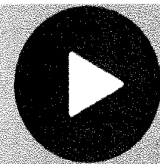


In this activity, the names of “famous” people are taped to the back of everyone’s shirt. Students go around asking Yes or No questions to try to discover who they are. If the question is “YES” they continue to ask questions. If “NO” they have to go talk to someone else. Names can include real, fictional and cartoon characters.



STORY OF MY LIFE

COMMUNICATION & ACCEPTANCE



This activity fosters relationship building, and promotes acceptance/understanding. Each participant shares a one-sentence life story OR shares a true, one-sentence story from their life that opens more questions than it answers and demands further context.

FUN FEST

Fun Fest is a carnival for charity put on by all the students involved in our SHS Student Council and Honor Society. They start their planning in summer and work in committees to prepare for the event held in the spring.

1. Decide on a Charity and reserve the date and space.

- Choose a charity to support. Oftentimes we make this our state service project goal.
- Research and confirm the charity's requirements or preferences for donations/events. Some, like Make-a-Wish will send banners etc.
- Hold a joint meeting informing all members about the chosen charity, committees, individual responsibilities and deadline dates.

2. Silent Auction-and games...Everybody has a part here

- Each member secures at least one silent auction item. Ours have a \$60 minimum value
- Each member creates a game they will play. More below.

3. Committee Assignments

- Each member serves on one committee.
- **Advertising Committee:** Develops promotional materials (flyers, radio announcements, social media posts, emails). Promotes the event through designated channels such as the district office and communications. Creates signs for the road to put out a week before. Works with Silent Auction committee to advertise photos of baskets donated. Makes school announcements to bring siblings and sends flyers to the local area elementary schools.
- **Games Committee:** Plans and approves games for the event. Coordinate each member-run game. Rents inflatables-delivery and pickup times coordinated. Coordinates tables and table cloths needed. Members are overall responsible for their own supplies-but we do get things they may need such as tattoos, face paint etc. Decide what prizes will be used for the games. This committee also solicits sponsors to pay for the prizes and inflatable rentals. Assigns students to games/inflatables and sets expectations. Creates a map of the gym for where inflatables and games that involve throwing items will be facing a wall. Coordinates with advisor for purchase of prizes. Purchases rolls of tickets and divides them in strips of \$5 worth. All games are .25 so that they can play for quite a while. This brings parents to the silent auction! Coordinates with our community ed/community center to use their miniature golf 9 hole set free of charge. This is our only game that costs more and we do a package family deal/individual deal. Organizes items after event to be put away. Counts tickets at each station for feedback. Thank you cards for donations.
- **Food Committee:** Plans the menu and soures food and beverages. Organizes food service during the event. We have this committee plan how we will feed our own workers and we have 1-2 people work food during the event. The committee may be larger for planning-but the day of they will all be doing a game with the exception of the 2 that are working the concession stand. Parents like an easy meal deal like Uncrustables, chips, apple, water or hotdog, chips, Capri Sun. We often get local restaurant donations too. Cleans up afterwards and records what sold and what didn't. Thank you cards for donations.
- **Silent Auction Committee:** Ensures variety and quality of auction items. Solicits additional donations through in person requests, written letters and phone calls. Tracks all members have their donation and organizes collected items. Takes photos for advertising the baskets. Organizes auction setup and logistics-tables, tablecloths, bid sheets, pens and highlighters. Prints silent auction sheets that have the description of what is included, value, who donated it, bid increments and a starting bid. Makes sure slips indicate bids with first and last name, phone number and plans for pick up. Arranges baskets so they are appealing and puts things like gift cards in frames so they don't walk away. Creates signs posting when you are ending the silent auction. Oversees

Has multiple people ready to swipe the last bid with a highlighter that it is over. Conducts post-event wrap-up-check out items. Makes sure the slips are marked paid. Calls people that won an item that haven't picked them up. Organizes after event payment and pick up.

4. Member-Run Games

- Each member creates a game, including rules, supplies, and prizes. We also let people use our own homecoming carnival games we have in our storage. Sometimes they do a craft or other activity.
- Obtain approval for game concepts from the Games Committee-that way no repeats.
- Prepare and bring all supplies for the event the night before.

5. Event Materials and Logistics

- Cashbox with change for ticket and item sales.
- Tickets for games, raffles, or other activities.
- Ziplock bags for organizing tickets and small prizes.
- Music system or playlist for background ambiance or entertainment-a Disney playlist is best.
- Arrange for rental of inflatables (if included), with setup and safety checks.

6. Final Preparations

- Schedule regular check-ins to track progress. Have the silent auction item deadline 1 month out.
- Confirm all event logistics, including venue, setup, microphone and timing.
- Test all games, inflatables, and auction processes before the event.
- Assign responsibilities for managing cashbox and ticket sales during the event.
- Ensure all materials are packed and ready for the day of the event.
- Everyone wears school apparel

Afterwards-

Clean up crew

Thank you cards to donors!

Games we have had: **Always a bounce house or 3..

fishpond	trivia	knock-the-stack with a slingshot
obstacle course	button making	pie in the face
craft making	slime making	darts
coloring pages	minute to win it games	minnow races
funky hair	gummy bear spitting contest	hula hoop toss
nail salon	plinko	rock painting
nail gems	goldfish cup bounce	mini golf
face painting	wheel spinner for prizes	golf putter
tattoos	cake walk	sucker pull
skee-ball	duck pull	magic door for prizes
basketball shoot	balloon pop	
air hockey	balloon animals	



ANY QUESTIONS? Email slemmontn@gmail.com

Parents Night Out

**HOSTED BY STATION
CAMP STUDENT COUNCIL**

SCAN TO REGISTER!



WE PROVIDE:

- ✓ Dinner and a snack
- ✓ Free time in the gym
- ✓ A Thanksgiving craft
- ✓ Movie time
- ✓ Card and board games

WHERE?

Station Camp High School

WHEN?

Saturday, November 16: 4-9 PM

WHO?

All kids potty trained-middle
school!

HOW MUCH?

One kid: \$30

Each additional kid: \$10



Parent's Night Out Fundraiser

Idea: Invite students from feeder schools to attend a parent's night out event where high school Student Council members babysit elementary students for 5 hours. Parents get a huge discount from the cost of a normal babysitter and students get a full night of fun hanging with high school students.

Times: We've done 5-10pm, 3-8pm and 4-9pm. 10pm was a little late for small children. 3-8 works well during the holiday shopping season.

Registration: A student council member creates a flyer with a QR code for registration. The QR code connects to a Google Form and includes a link for school online payment. Flyers are sent to elementary school principals for their posting to the school Facebook pages and/or to send out to teachers to share with their student's families. We've also made copies and placed them in individual teacher boxes to send home.

Cost: \$30 for first child. \$10 for each additional child. \$60 is the max per family.

Included: 5 hours of babysitting, dinner (pizza, Capri Sun, cookies), snack (goldfish/water), craft time, board game/coloring time, gym time, Disney movie.

Typical Schedule

<u>Time</u>	<u>Event</u>	<u>Location</u>
4-5 PM	Registration, coloring sheets, board games	Cafeteria
5-5:30 PM	Dinner (pizza, cookies, Capri Sun)	Cafeteria
5:30-6 PM	Craft	Cafeteria
6-7 PM	Gym time (basketball/organized games)	Gym
7-7:30 PM	Snack break (goldfish/water)	Cafeteria
7:30-9 PM	Movie/Gym time	Cafeteria/Gym