

# O'Gorman Summer Scrimmage 7/13/23

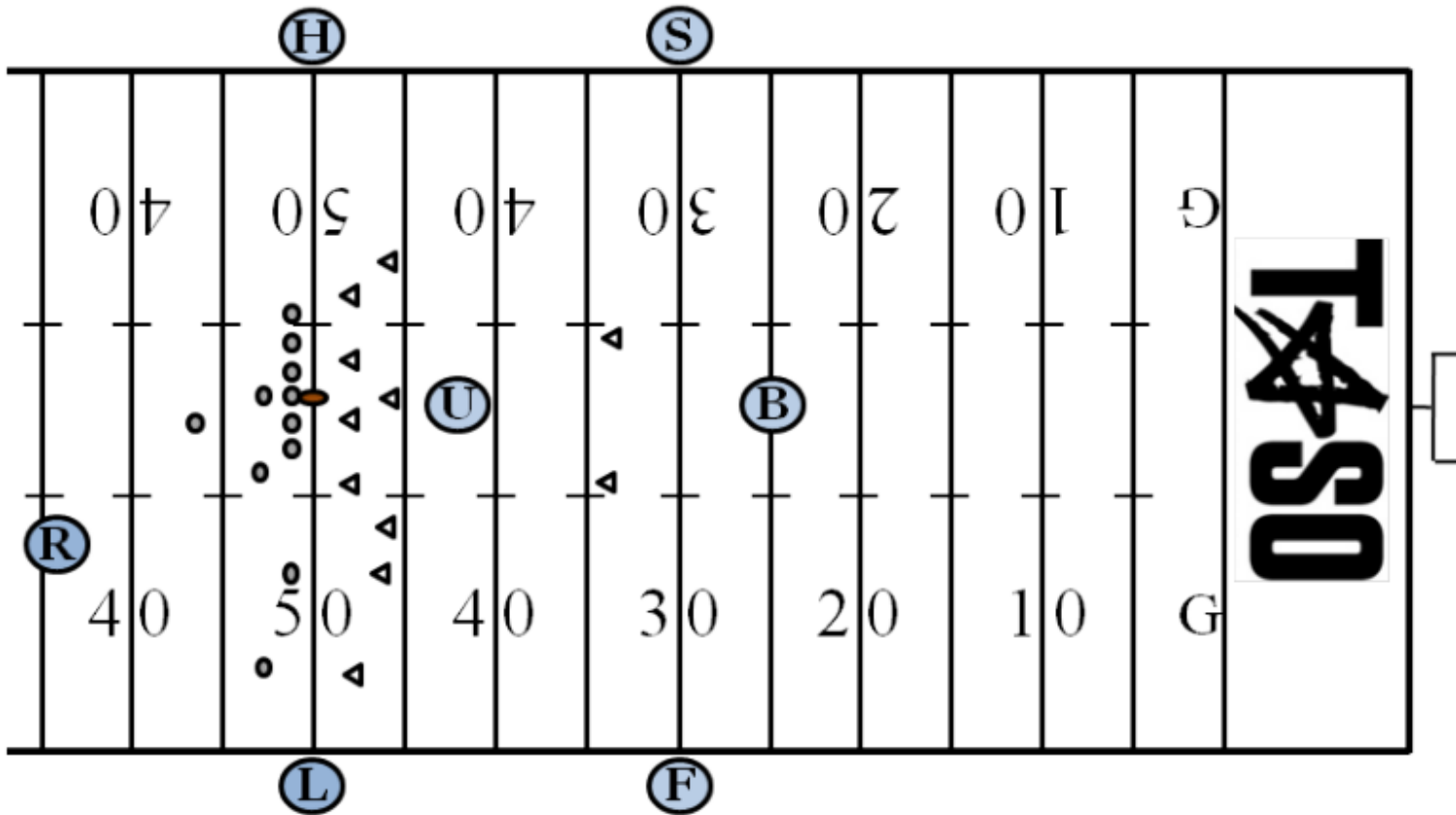


# Scrimmage Format

- ▶ **10 offensive plays:** *Will play out the drive beginning at the -30 yrd line.*
  - ▶ If Offense goes 4 and out: Return to the -30 for new set of downs.
  - ▶ If Offense maintains a drive and scores before reaching 10 plays: Return to -30 to continue to 10 plays.
- ▶ **Once 10 plays have been reached:** *the next “normal change of possession” will be used.*
  - ▶ Score TD FG team out to kick extra point with **no Defense rush**
  - ▶ Punt Same as Kickoff: Punt team will Assemble and Return team will just have 2 returners
  - ▶ Failed 4<sup>th</sup> down attempt: Opponent begins at -30 yrd line
- ▶ **Kill play on COP**
- ▶ **Quick whistle when runner is stood up, QB is contacted or threatened**

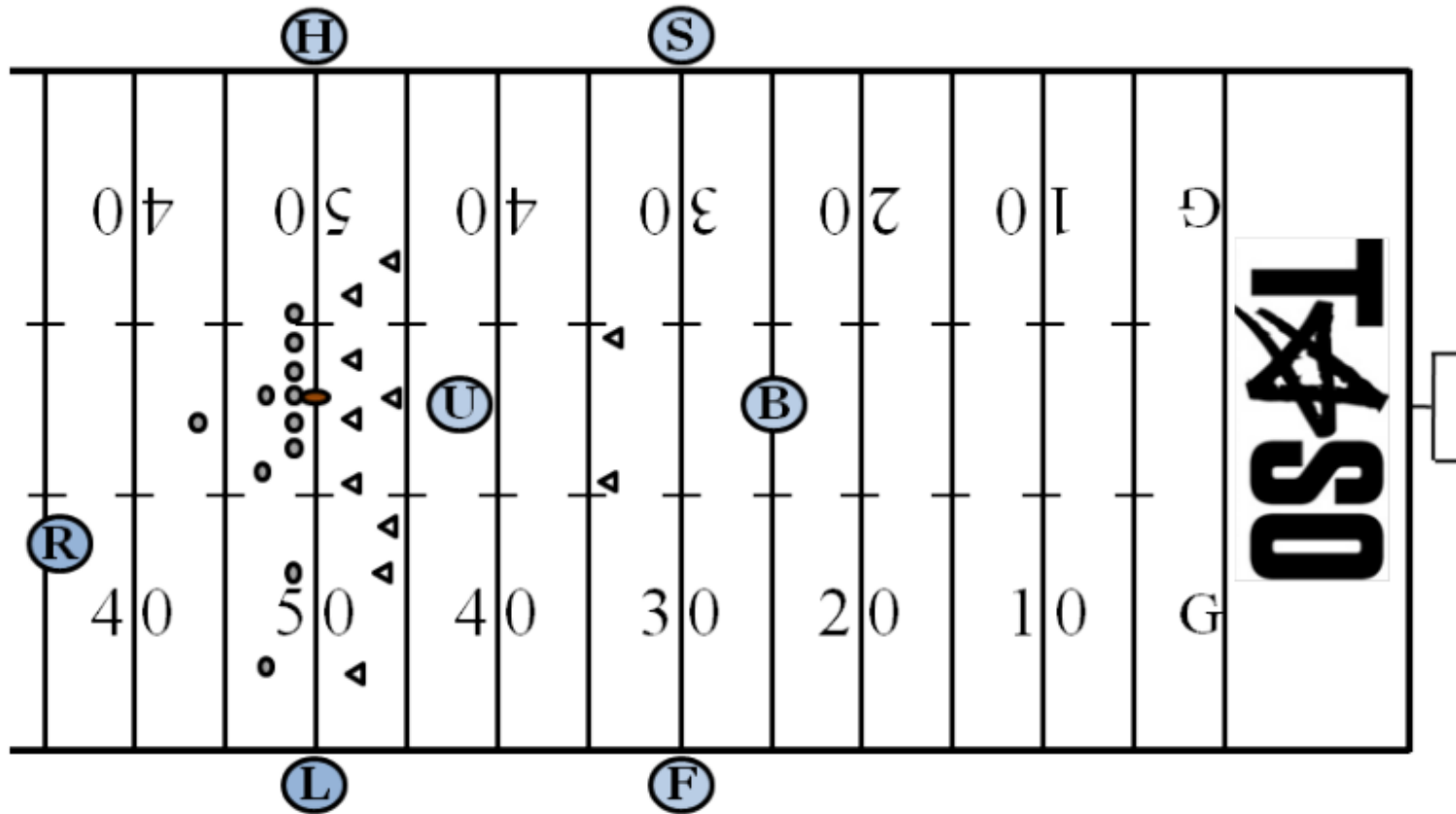


# Plays from Scrimmage



- ▶ R, U, H, L count offense.
- ▶ FJ, SL, BJ count defense.
- ▶ H, L have all forward progress spots to the 2 YL.
- ▶ H, L have GL from 7 YL and in. Snap at 7 or in, FJ/SJ start at corner pylon.
- ▶ FJ/SJ snap at B's 25 to 7 yard line start at GL.
- ▶ FJ, SJ initial position 20 to 22 yards deep.
- ▶ BJ start 25 to 30 yards deep.

# Fade Mechanics



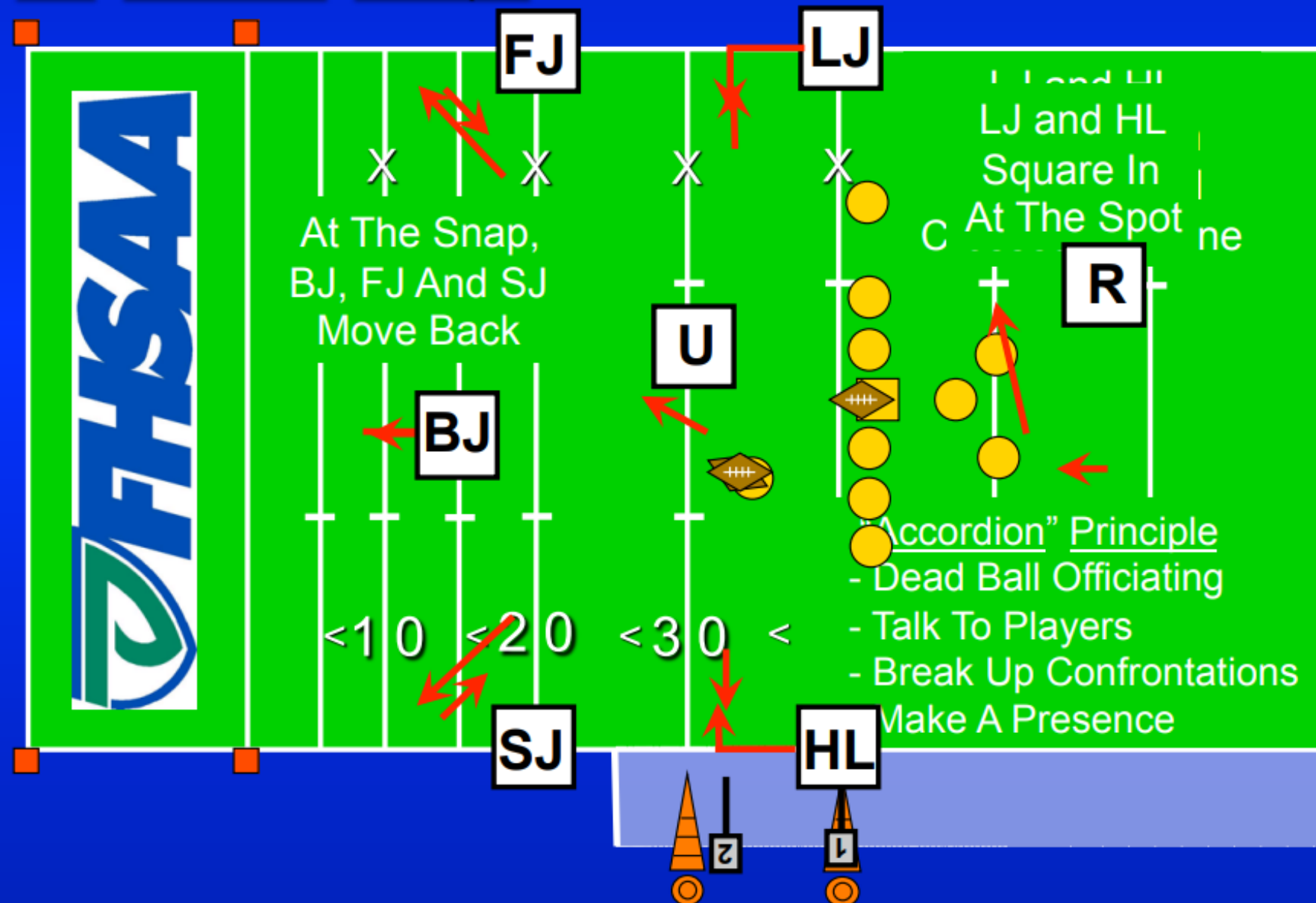
- ▶ SJ, FJ, BJ will be moving back (fading) on all plays. Responsible for GL on all plays – except plays that begin at 7 YL or in and COP plays.
- ▶ SJ, FJ, BJ start deep and stay deep. Make calls from 10 to 15 yards away.
- ▶ H/L have all forward progress spots, except plays that end at the 2 YL or in.
- ▶ COP = reverse fade. H/L are responsible for GL. SJ/FJ become responsible for forward progress.



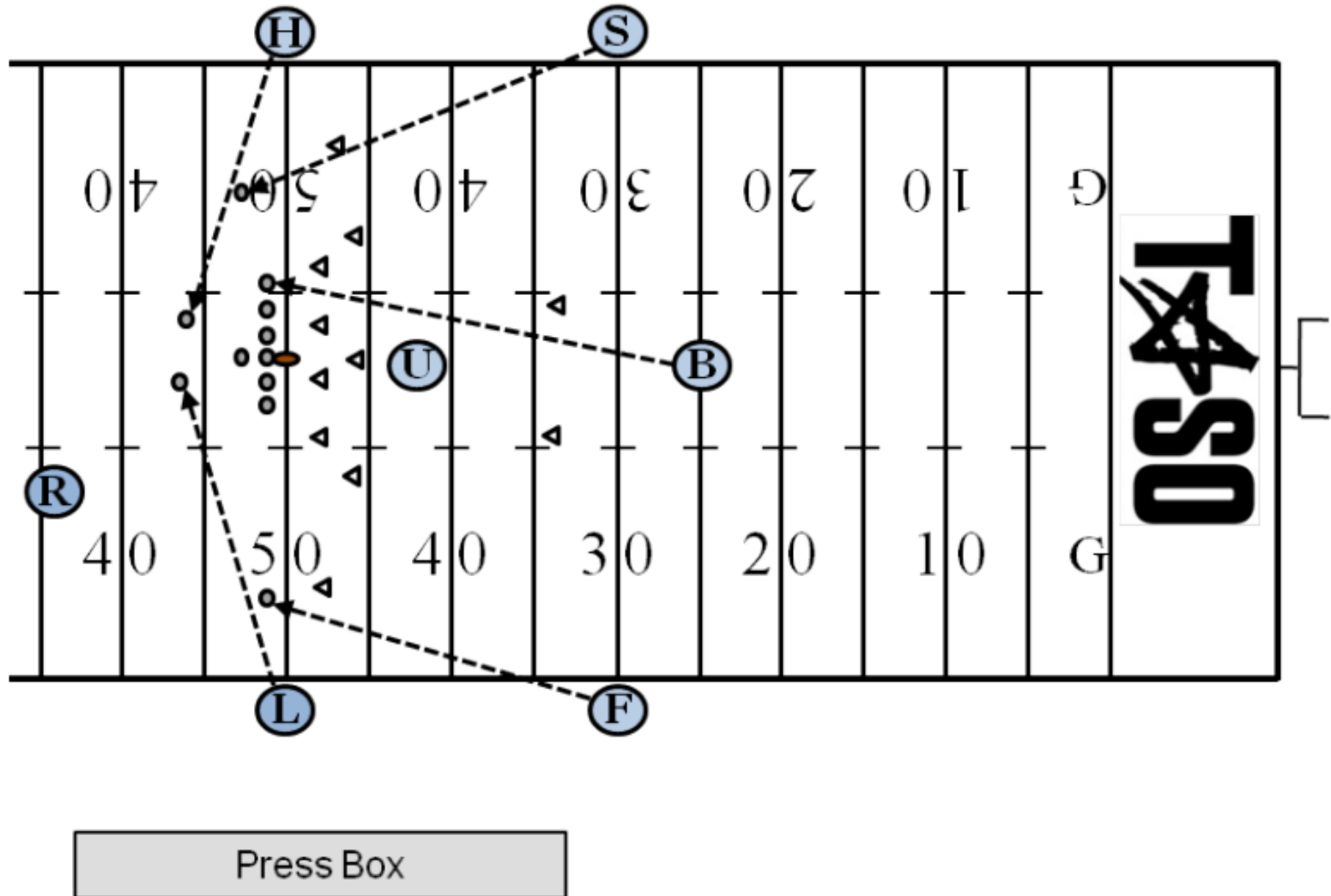
# Boxing The Play In The "Accordion" Principle

Press Box

Score Board

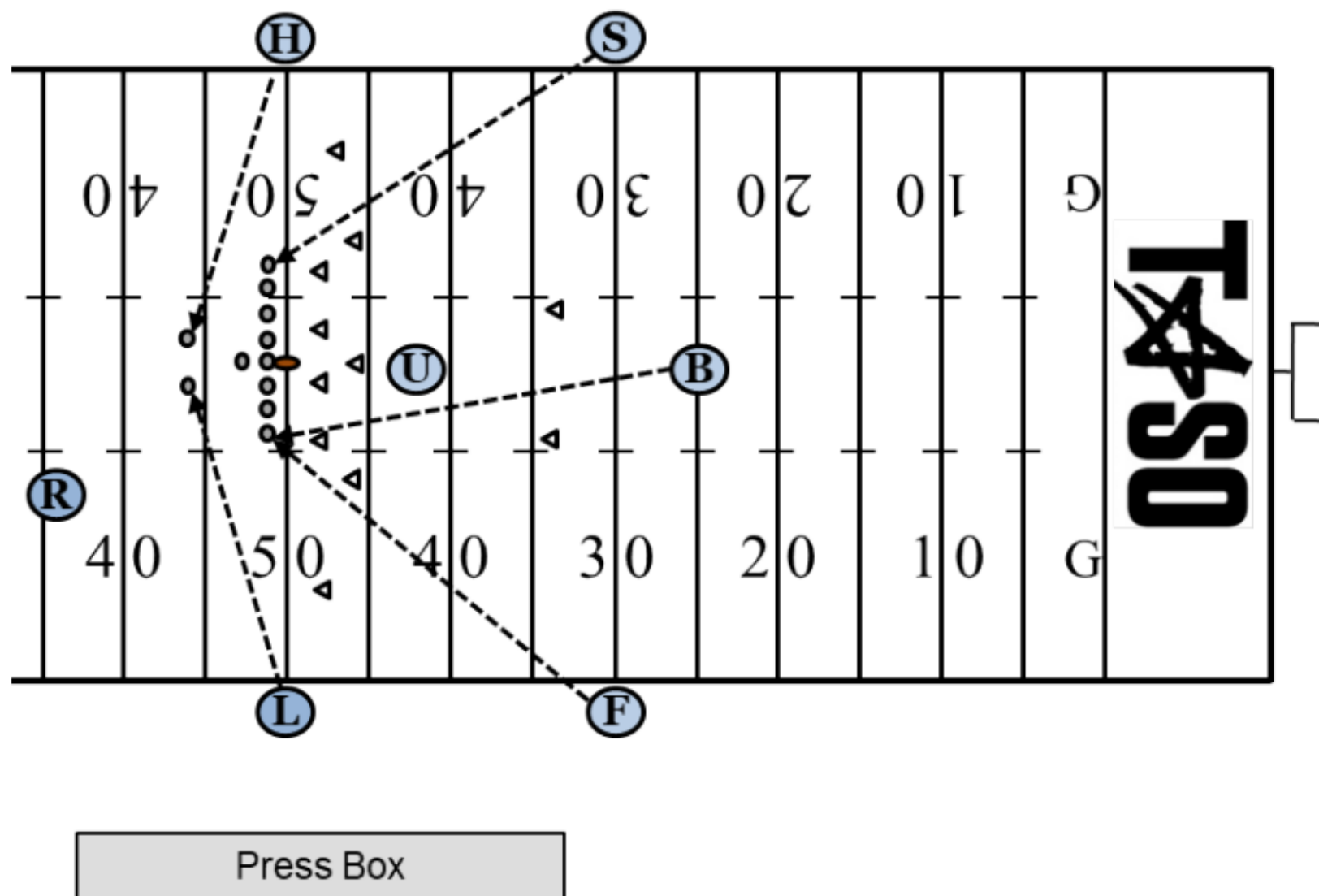


# Keys



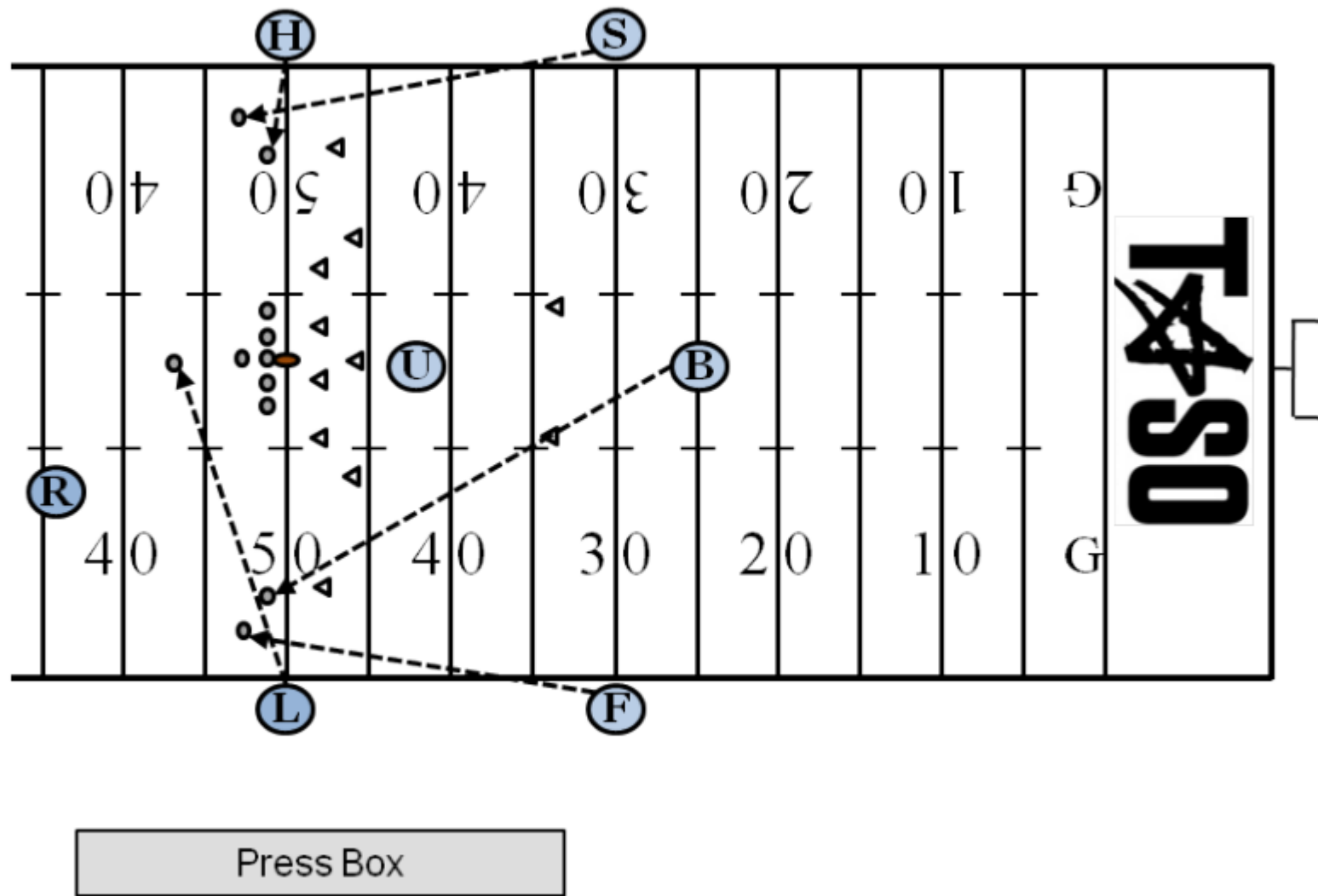
## DOUBLE TIGHT END AND BALANCED BACKFIELD

*B will assist on L's side when the formation is balanced.*





## DOUBLE WING

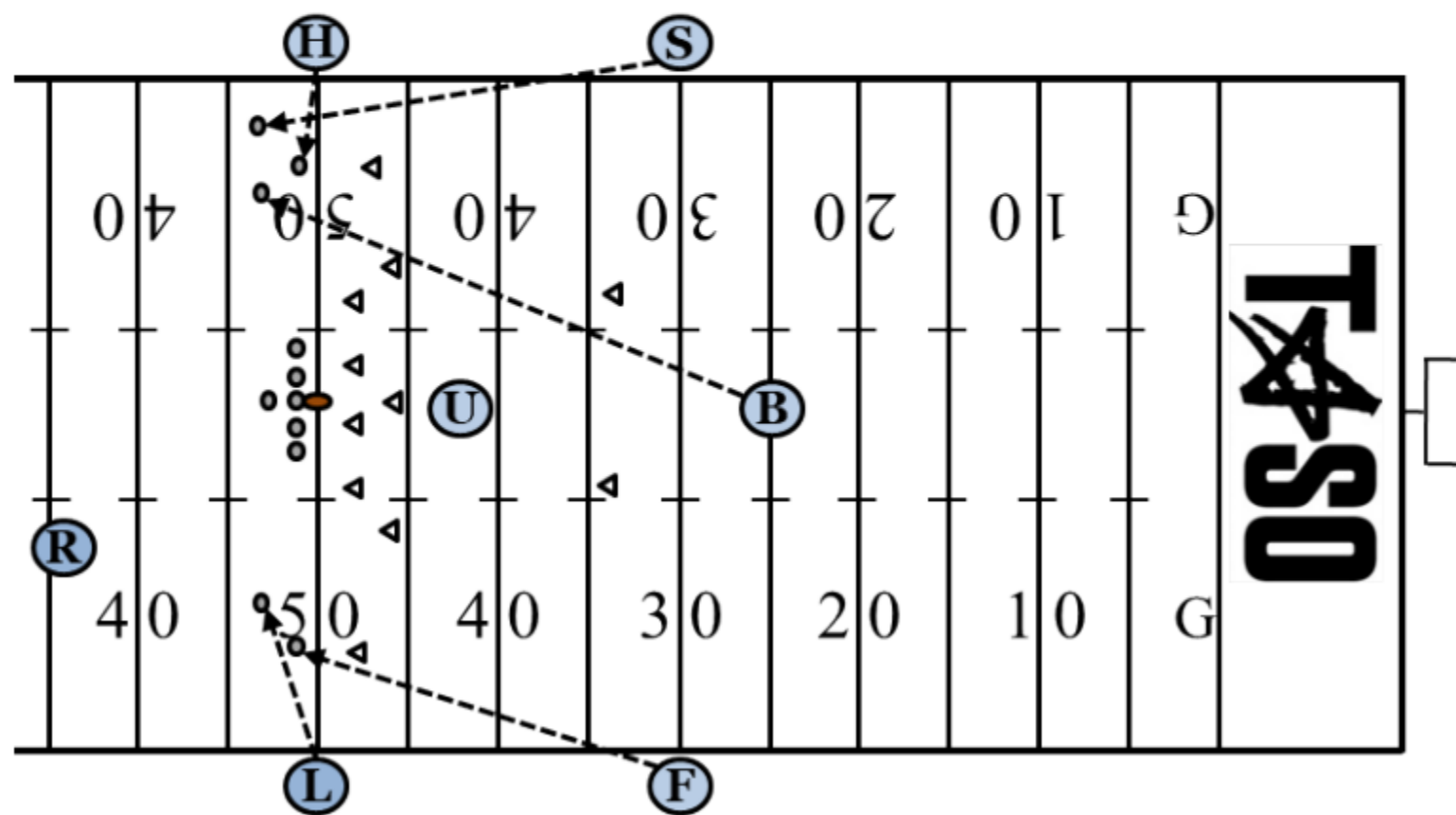


*With a balanced double wing formation as shown above, strength is to **L**'s side. **F** has widest receiver. **B** has second receiver in, and the **L** has the back in the backfield if he comes out.*



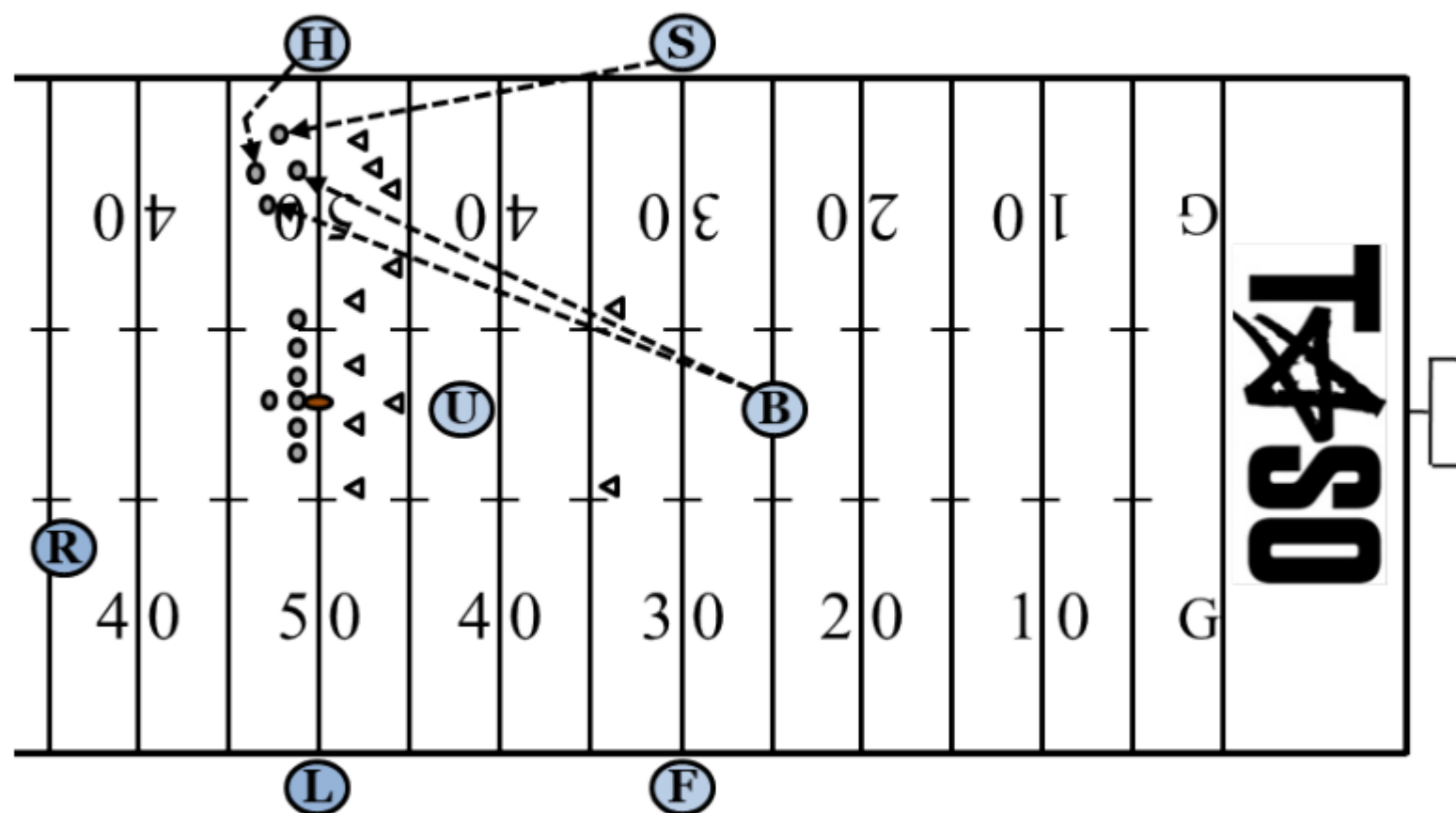
## TRIPS

*To the trips side of the field, the widest receiver will be covered by the **F** or **S**, the second receiver from the sideline will be covered by the **H** or **L** and the third receiver by the **B**. The side opposite trips would be covered in the normal manner.*



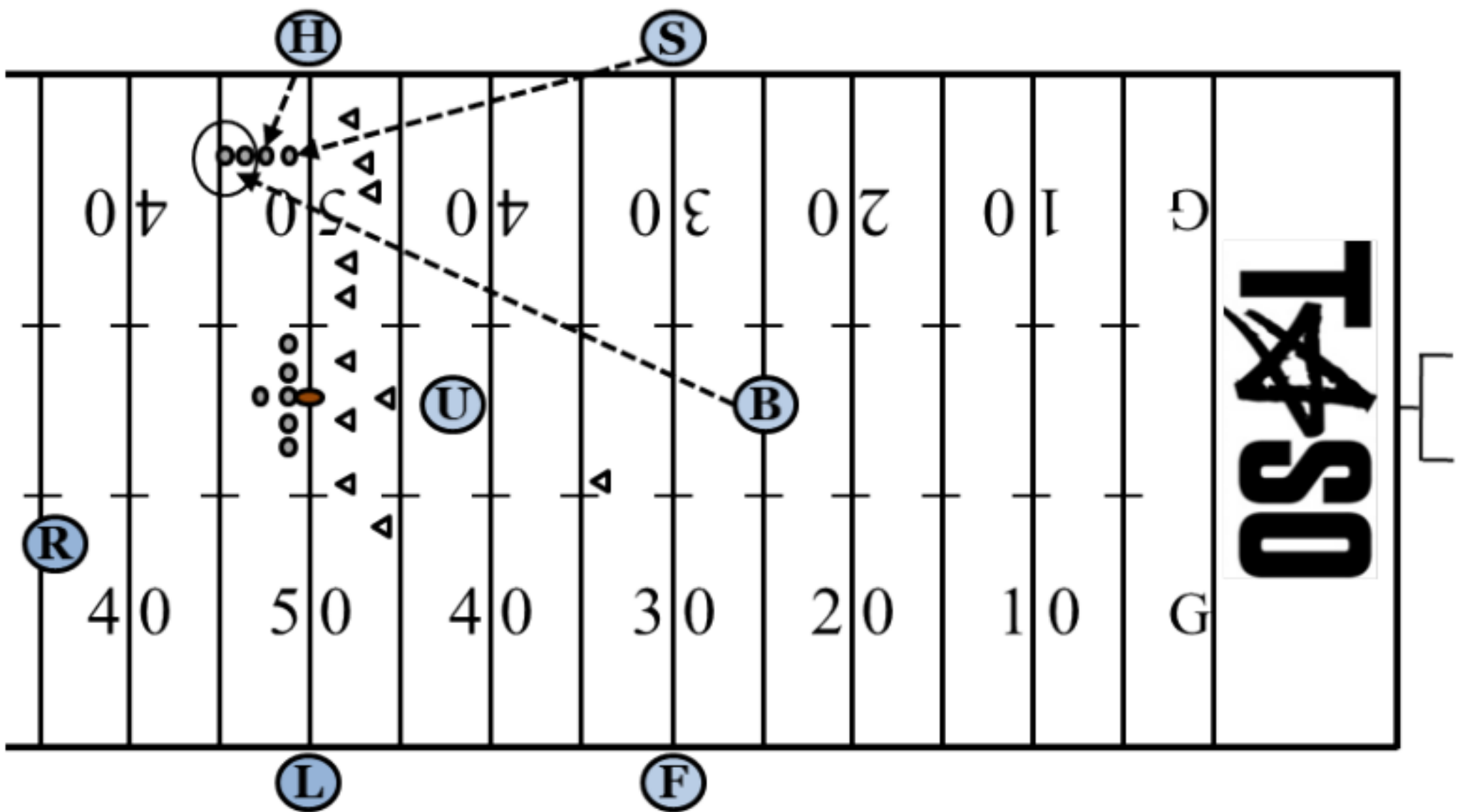
#### 4-RECEIVER SETS:

**H** or **L** initially takes receiver 2 while the **B** takes receivers 3 and 4. If, at the snap receiver 4 proceeds toward the **H** or **L**, stays in to block or goes behind the line of scrimmage, the **H** or **L** will switch to receiver 4 and the **B** will take receivers 2 and 3. If receiver 2 proceeds up the field or moves away from the **H** or **L**, the **B** takes receiver 2 and the **H** or **L** will take receivers 3 and 4.

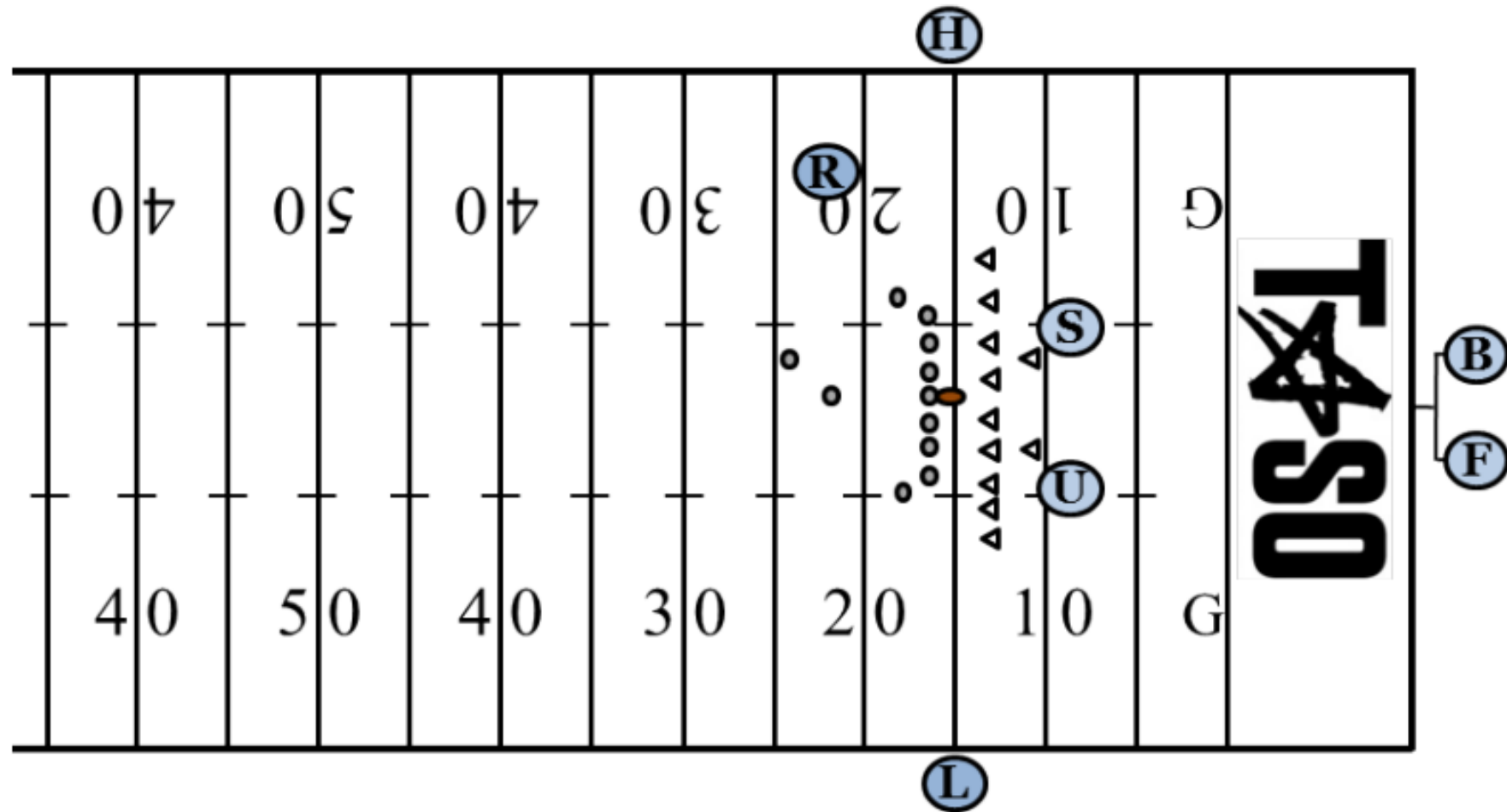


Press Box





## SECTION 18. TRY AND FIELD GOAL PLAYS



Press Box