INSTRUCTIONS TO HEAD HIGH JUMP EVENT JUDGE

STARTING HEIGHTS AND RAISES (STATE MEET): Starting heights determined by field/entries. Two-inch raises until three competitors remain, then one-inch raises.

COMPETITOR CHECK-IN: Check in competitors early enough so warm-ups can be completed prior to the scheduled start of competition. Competitors must check in themselves. Coaches, student managers or other contestants may not check other athletes in for their events.

UNIFORM CHECK:
1. Must be a school-issued top (sleeves or sleeveless) and bottom. One-piece bodysuits are also legal. Shoes must be worn.
2. Sweat outfits, when worn in competition, shall have no markings other than that of the school the contestant is representing. Sweat outfits should only be worn under adverse weather conditions.
3. If the official(s) in charge rules that the uniform is illegal during the pre-event meeting, the athlete must remove the apparel before s/he is permitted to begin competition. Refusal to remove apparel that is ruled illegal shall constitute disqualification.
4. In an individual event, it is too late to disqualify a competitor for a uniform violation after the competition has been completed.

NUMBERS: Each competitor is to wear a paper number (when used) pinned to the front of the jersey. Any special-issued uniforms within a squad must have a number affixed to the front of the jersey. PENALTY for not wearing a jersey with a competitor's number or wearing a jersey with an incorrect number at the State Track & Field Meet shall be a one-point team deduction.

PRACTICE: Permit practice jumps prior to the start of competition during meet management's approved times; none after competition starts except a competitor who has passed three consecutive heights after competition has begun may be permitted a warm-up jump without the crossbar in place. Contestants may continue to warm-up outside of competition area. Warming up without approval from meet management and having a coach or event official at the venue shall lead to a warning, and if repeated, disqualification from the event.

INDIVIDUAL CHECK MARKS: No more than two will be allowed, one at the start of the approach (if on the surface) and one at mid-point.

FLIGHTS AND PROCEDURES:
1. Event will be conducted in continuing flights of the "Five Alive" system.
    a. When the number of entries dictates, the games committee may assign competitors to flights of no less than five for preliminary competition or may conduct the event in continuing flights. In continuing flights, the five competitors, as determined by the games committee, constitute a flight. As a competitor clears the bar, passes a turn at the height or is eliminated, the next competitor in order will be moved up so that the number of competitors in the active flight remains constant. When the number of competitors remaining at a given height is fewer than nine, all competitors will be in a single continuing flight.
    b. ***Example:*** *If competitors A, B, C, D, E, F, G, H, I, J, K, L, M and N were entered, the first five (A, B, C, D, E) would be grouped to begin competition. F would be moved into the continuing flight whenever one of the competitors cleared the height, passed the remaining turns at that height or was eliminated. G would be the next competitor to move into the continuing flight under the same conditions and would be followed by H, I, J, K, L, M and N in order. This procedure would be repeated for each height, with five the maximum number to begin an active flight. The competitors would be assigned in order as they appear on the event card/sheet.*
2. The event judge may permit a warm-up jump, without the bar in place and after the competition has begun, to a competitor who has passed three consecutive heights.
3. Award eight places

TIME: Competitors have one minute to initiate a purposeful action of completing the requirements of a trial. However, when three competitors remain in the competition, the competitors will be allowed three minutes to initiate a jump. When one competitor remains, he/she will be allowed up to five minutes to initiate a jump. A competitor must indicate a desire to pass immediately after his/her name has been called. A competitor shall be charged with an unsuccessful trial if a trial is not initiated within the defined time period after being called. Event judges shall use a stopwatch and only charge an unsuccessful trial after the athlete has been given a 15-second warning that their time is about to expire. A competitor who has not entered the competition within 60 minutes from the first jump of the competition shall be allowed 1 ½ minutes of warm-up time without the use of a crossbar or bungee cord under the supervision of an official. This will take place only at the beginning of a height change. If more than one athlete is entering at the same time, each athlete is allowed the 1 ½ minutes. This time is not aggregated for the group. The competitors must make a minimum of one attempt at this height.

MEASUREMENT:
1. Measurement shall be from the same level of the take off to the top of the bar.
2. It shall be read to the nearest **lesser quarter inch**.

RECORDS: Call Head Field Referee to witness measurement of record and to attest to it on the judge's sheet. An accurate measurement shall be made before each record attempt.

BREAKING TIES:
ART. 2…When there is a tie at any distance or height of a field event, places and points scores shall be awarded as follows:
- b. For places determined by height:
    1. The competitor with the fewest number of trials for the height at which the tie occurs (the last height successfully cleared) shall be awarded the higher place.
    2. If the tie still remains, the competitor with the fewest total number of unsuccessful trials throughout the competition, up to and including the height last cleared, shall be awarded the higher place.
    3. Passed trials shall not count as misses.
    4. If the tie remains after applying (1) and (2):

i. If the tie concerns first place, the competitors tying shall make one more attempt at the height at which they failed. If no decision is reached, the bar shall be lowered in increments of one inch. If two or more of the tying contestants cleared the height, the bar shall be raised by intervals of one inch. Each competitor shall attempt one trial at each height until a winner is determined.

ii. If all competitors eligible for a jump-off withdraw from the competition before the jump-off begins or at a height change, those competitors shall tie for first place, and any team points shall be added together and divided equally between the tying competitors.

iii. If the tie concerns any place other than first, the competitors shall be awarded the same place.

NOTES: If the height in which the tied competitors last attempted is not the because of a passed height by one or more of the remaining competitors, the bar shall be lowered to the lowest height last attempted by any of the remaining competitors to begin the jump-off. No passed heights shall be permitted in the jump-offs. A competitor withdrawing from a jump-off shall concede any opportunity for a higher placing in the event, but the withdrawal shall not negate a competitor's performance in that event up to the point of withdrawal. Withdrawing from a jump-off is not unsporting conduct. (4-6-1)

ART. 3…In the vertical jumping events, a competitor shall be credited with his/her best achievement, including performances made in the jump-off for a first place tie.

ART. 4…If there is a tie by any number of competitors for any scoring places, the points for tied places shall be added together and divided by the number of competitors who are involved in the tie.

GUIDELINES FOR A COMPETITOR EXCUSED TO COMPETE IN ANOTHER EVENT:

1. Athlete, not coach or other team personnel, must receive permission from event judge.
2. Judge must record time excused and indicate to the competitor what time they are expected back for their next trial.
3. Judge may allow competitor to take a trial out of turn before being excused.
4. Judge will use some judgement in extending the time excused under special circumstances, i.e. 3200 Meter Run, re-runs, injury, etc.
5. In the Finals, competitors are permitted to take more than one trial at a time during their normal rotation.

"EVENT CLOSED" SIGNS MUST BE USED AFTER EVENT COMPLETION: Sign judge's sheet and turn it in to headquarters booth. If no other event to conduct, also return clipboard(s).

HELP RESOURCES: Please refer to your Track & Field Rules Book for further assistance. If you run into a problem that you cannot handle, call the Field Referees.